

A vibrant illustration of a young boy with dark hair and large blue eyes, wearing a white sailor-style shirt and dark shorts. He is smiling and pointing towards a blue document with white lines. The background is a deep purple space filled with various celestial bodies: a yellow sun-like planet, a blue ringed planet, a blue cratered planet, a purple cratered planet, and a white planet with blue squares. A small white rocket with a blue nose and orange flames is flying in the upper left. The scene is framed by glowing blue and purple lines.

FUN PARK

FUN FOR SPACE

01



Traditional FEC has changed tremendously, cannot satisfy new generation entertainment demand.

02



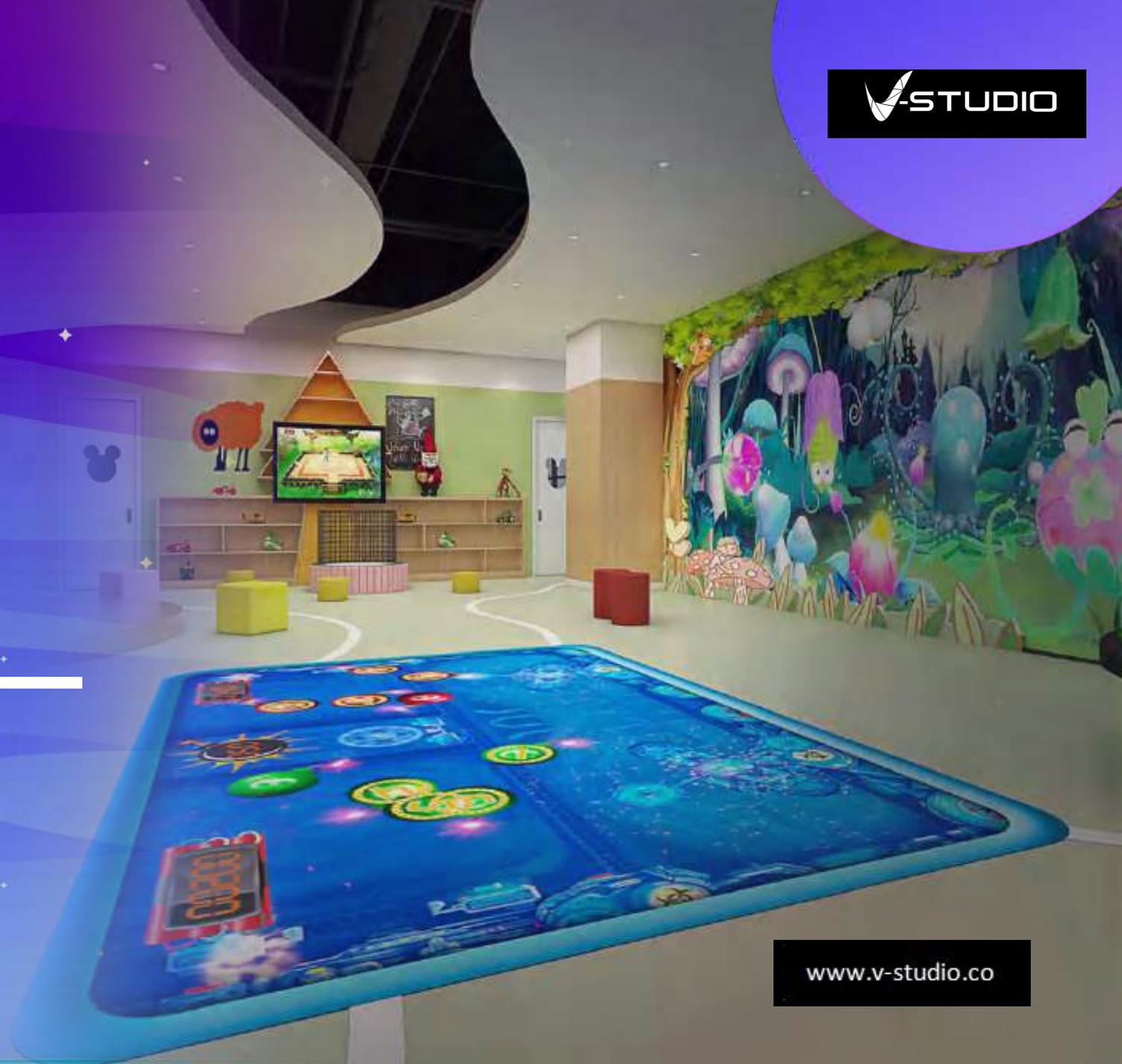
Not only curiosity, but also exploration capability and creativity cultivation are becoming parents concern when they choose a playground or select commodity.

03



Interactive Park is beloved by market, and the IP theme park's demand for new technology is also increasing.

Creating kids entertainment and technology leading brand



Strong R & D Team

MAGICVIU has the largest R & D team in the industry, independently developing more than 20+ mature products and more than 300 scenes, which can provide customers with a full range of customized services. The products are distributed in 58 countries and more than 500 cities around the world. And provide multilingual 7 X 24-hour warm heart online after-sales service.



FUNCTION

Decompression

Entertainment

Puzzle

Parent-Child
Communication

Cultivate
Creativity

Commercial
Drainage

Enhanced Fitness

Improve The
Children's
Paradise

Multiple scene selection

Multiple business matching

KidsDora Paradise can maximize the diversity of product portfolio to match different needs. At the same time, we will also give the most professional product matching scheme and recommend the most suitable products to you.

We hope each product you choose can benefit infinitely.



- 01** Single product: 16 models (Fun space, development training, creative puzzles)
kids sport products (to be developed)
- 02** KidsDora Park
- 03** Fun Π World (Theme park: Ocean, Forest, Dinosaur, Ice and Snow, Space)
- 04** Service: Solutions & Exclusive Customization

FUN SPACE GAMES



01 Crazy Magic Ball

02 Dynamic Slide

03 Dynamic Trampoline

04 Dynamic ground

05 Grattifi World

06 Hogwarts Walls



FUN SPACE GAMES
Crazy Magic Ball



CRAZY MAGIC BALL

Colorful balls pile into a sea, On the huge screen, all kinds of scenes are constantly changing, the combination of light and shadow gives a beautiful fairy tale kingdom, where there are lovely animals, beautiful plants, but also not without dark power. Color ball incarnation props and weapons, hit a colorful dream, protect the colorful innocence, exercise a strong will and body, more can harvest

dimension: 4*3m / 7*3m

www.v-studio.co



FUN SPACE GAMES

Dynamic Slide



DYNAMIC SLIDE

Dynamic slide is based on traditional slide, combined with projection equipment and computer programs, to add more interactive experience. At the same time, the use of a variety of colors constitute all kinds of patterns, create a visual arts feast, to create a dreamy space for children.

When children slide down the slide, they will interact with the patterns above, or bump into flying water, or bump into scattered leaves. The scene will change at will and be fun.

dimension: 2.6*1.8m approx

www.v-studio.co

DYNAMIC TRAMPOLINE

A variety of characteristic theme games are projected on the traditional trampoline by projection, so that children can participate in different games while bouncing, and combine the traditional trampoline with interactive games, so that children can experience greater fun in the game.

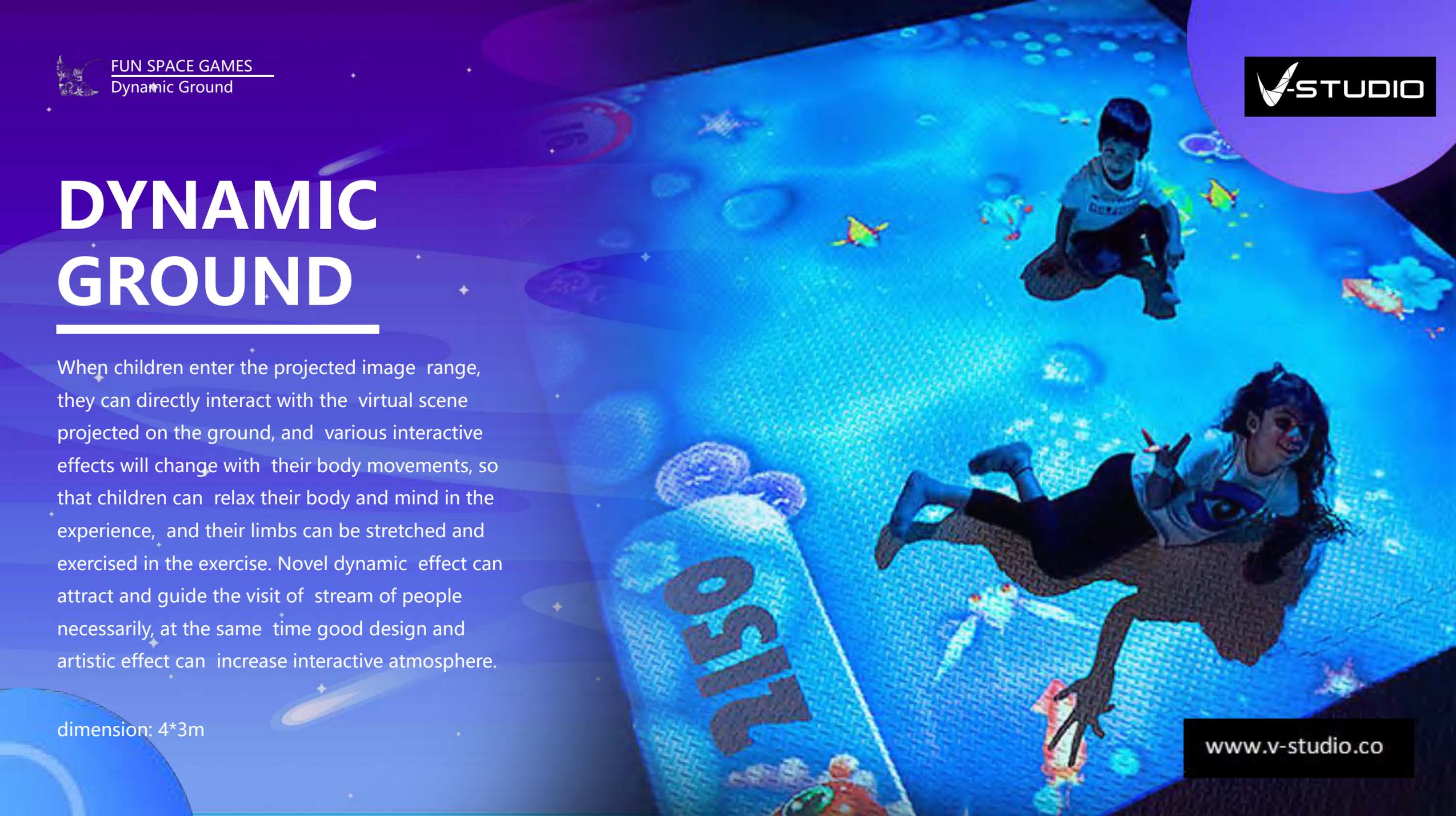
dimension: 2.4*1.8m (net area)

DYNAMIC GROUND

When children enter the projected image range, they can directly interact with the virtual scene projected on the ground, and various interactive effects will change with their body movements, so that children can relax their body and mind in the experience, and their limbs can be stretched and exercised in the exercise. Novel dynamic effect can attract and guide the visit of stream of people necessarily, at the same time good design and artistic effect can increase interactive atmosphere.

dimension: 4*3m

www.v-studio.co





FUN SPACE GAMES
Painting World



GRATTIFI WORLD

Projected onto the huge wall, software system and the projection device work together to present the vast and shining green forest.

Children pick up the color brush to create exclusive small animals, and put them into the jungle by scanning, and they can interact with them and play with them.

dimension: 7*3m



www.v-studio.co



FUN SPACE GAMES

Hogwarts Walls

HOGWARTS WALLS

The Wall of Hogwarts is a magical home. If you touch the image on the wall with your finger, it will magically appear magic animation image. It is a mysterious gift from Hogwarts. If you want to know its magic, you have to explore it yourself. From the walls of the wizarding world, countless magical events will take place on the walls. Players trigger various magical animation images.

The imagination will be shown to the real world, for children to build a perfect imagination space

dimension: 7*3m



www.v-studio.co

DEVELOPMENT TRAINNING GAMES



01 Happy Beat

02 Adventure Bunny

03 Motion Game



DEVELOPMENT TRAINING GAMES

Happy Beat



HAPPY BEAT

This product is a real-time interactive games with props and screens. This game uses a point-to-point method for character control. The game is suitable for school-age children and teenagers with different degree of difficulty. The screen of product is bright and colorful, and the characters are cute and kind. The game content is full of fun and challenging. Exercise the kid's willpower, concentration, and responsiveness. Cultivated the spirit of defying difficulties and brave challenges.

dimension: 4*3m



www.v-studio.co



DEVELOPMENT TRAINING GAMES

Adventure Bunny



ADVENTURE BUNNY

With the background in city, animals complete the game with anthropomorphic images and urban props. The pixel-style scenes are matched with simple and interesting interactive methods. It is an entertaining product tailor-made for the lively nature of children.

dimension: 4*3m

www.v-studio.co



DEVELOPMENT TRAINING GAMES

Motion Game

MOTION GAME

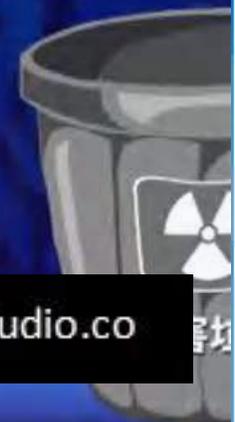
It's four-in-one game consists of "Animal Show", "Shadow Bounce Ball", "Fantasy World" and "Saving Whales".

It covers somatosensory photos and games, which can be used for casual and fun.

dimension: 4*3m

0

TIME: 48



www.v-studio.co

CREATIVE GAMES



01 Magic Lab

02 Dino Age

03 Reality Sea

04 Fantasy Sand

05 Magic cube

06 Magic Painting

07 Virtual Beach



CREATIVE GAMES

Reality Sea



REALITY SEA

Magic Sea (realistic version) is a realistic painting game, which can exercise children's cognition of colors and understanding of sea creatures in the form of incomplete free play, and can also interact with them while drawing corresponding sea creatures, greatly enhancing playability.

dimension: 7*3m (available for longer wall projection)

www.v-studio.co



MAGIC PAINTING- DINO AGE

Age of Dinosaurs, as an interactive painting product, can maintain high heat and viscosity with the theme of dinosaurs, attracting a large number of children to experience. In the experience process, it can not only exercise children's color collocation and hands-on ability, but also help children master some painting elements and science and science.

dimension: 7*3m (available for longer wall projection)





CREATIVE GAMES

Magic Painting-Magic Sea



MAGIC PAINTING- MAGIC SEA

Children can choose the look of animals they like and then use different painting tools & colors to change the color of the fish, making their unique animals. After completion, place it under the scanner to scan, then the drawn animals will magically appear on the large display screen and roam around vividly. You can also interact with the animals on the display side to exercise children's drawing and hands-on skills, which is endless fun.

dimension: 7*3m (available for longer wall projection)

www.v-studio.co



CREATIVE GAMES

Magic Painting-Magic Forest



MAGIC PAINTING- ABSTRACT WORLD

Abstract animals run in the world of nature, children's heart is full of the desire to explore, the children themselves to create an abstract world of their own.

The game has a beautiful, dreamlike and gorgeous painting style.

All the images are hand-painted by sist technology. Among them, there are 19 kinds of animals, 11 kinds of colors that allow participants to describe and interact with each other (the other 8 are NPCS), nearly 30 kinds of plants and nearly 100 kinds of special effects.

dimension: 7*3m (available for longer wall projection)



www.v-studio.co



CREATIVE GAMES
Magic Painting-Happy Farm



MAGIC PAINTING- HAPPY FARM



www.v-studio.co



CREATIVE GAMES
Virtual Beach



VIRTUAL BEACH

Virtual beaches combine real beaches with software system and projection equipment to create a beautiful and tranquil beach scene. Here, parents and children can interact and play with the fish in the beach. They can also act as fishermen to catch small fish with a fishing net and put them in a fixed hole to score points.

dimension: 4*3m / 7*3m



www.v-studio.co

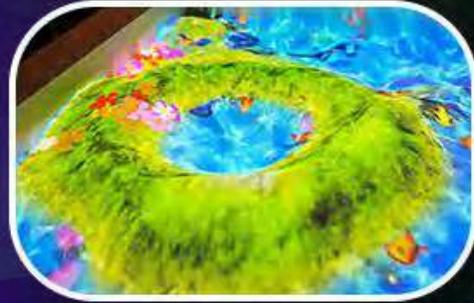


CREATIVE GAMES

Fantasy Sand

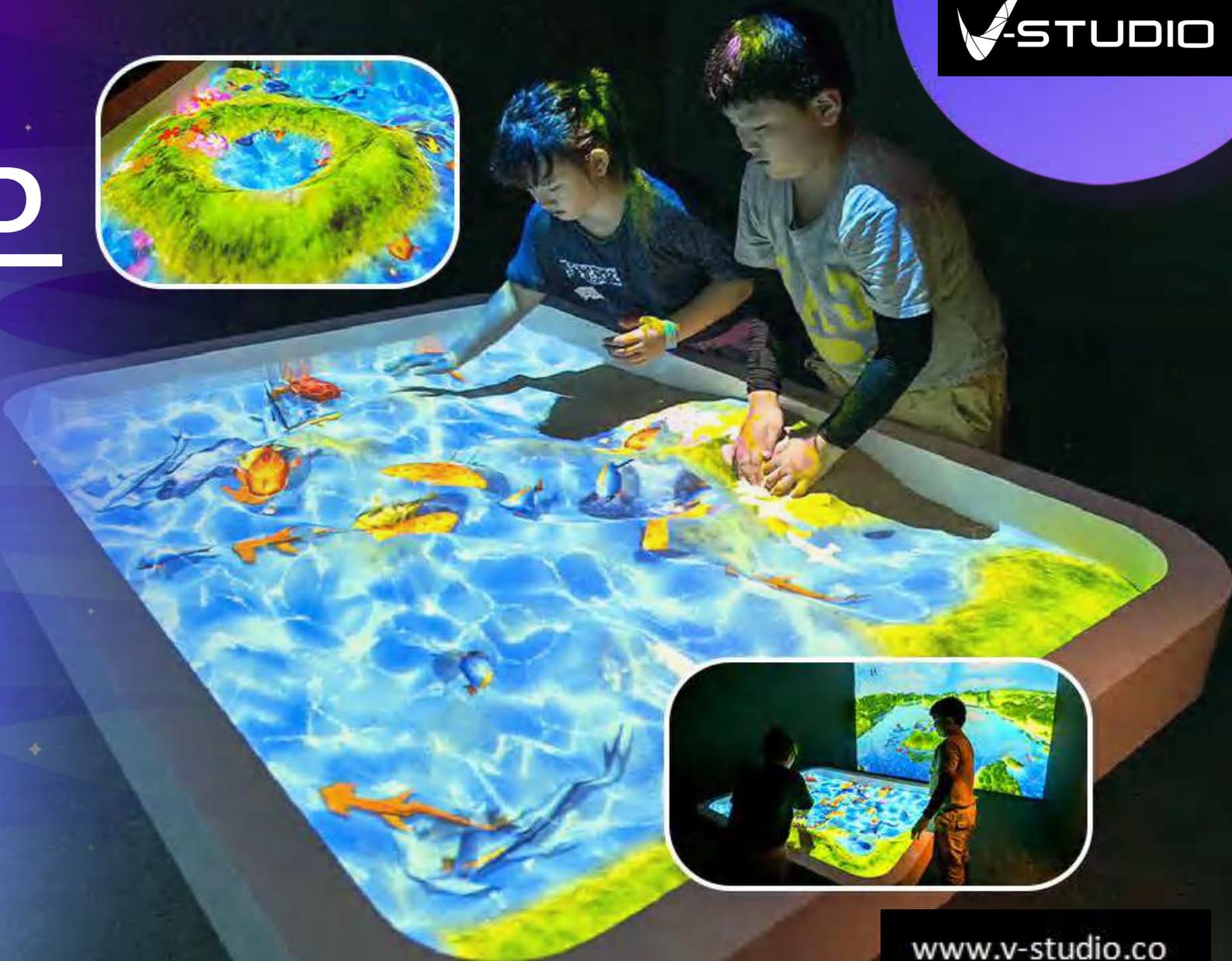


FANTASY SAND



High hills, blue sea, slow-swimming fish and free-flying seagulls. Children turn into little sorcerers and pick up the spade in hand to change the height and shape of the sand, there will be volcanic eruptions, sea changes and other geographical changes. Can obtain the game fun, but also rich geographical knowledge.

dimension: 1.2 * 1.7m



www.v-studio.co



MAGIC LAB

Magic Lab is a multi-touch interactive game. The product digitizes traditional wall games, supports children to freely create graphic structures by means of established props or hand-painted graffiti, and guides water flow and other elements to form interactive effects, so that children can improve their creativity and hands-on ability in exploration.

dimension: 55/65 inches





CREATIVE GAMES

Magic Cube



MAGIC CUBE

Square blocks, as if by magic, in the lighting, burst out infinite possibilities! Follow one's heart to build a variety of models, different forms highlight unique charm! Gather your friends, join the party, and have fun together!

dimension: 4*3m



www.v-studio.co

KIDS DORA PARK

Theme Solution V1.0



FUN Π THEME PARK

Theme Solution V2.0



Forest Theme Park

KIDSDORA



Ocean Theme Park

KIDSDORA



Dinosaur Theme Park

KIDSDORA



Space Theme Park

KIDSDORA

FUN Π OCEAN THEME PARK



CASES





CASE DISPLAY

Beijing Happy Valley Theme Park



HAPPY VALLEY THEME PARK (BEIJING)



378 SPM 6 EXHIBITIONS



www.v-studio.co



CASE DISPLAY

AR Photography, Whale Treasure, Magic Painting



OCTONAUTS IP CUSTOMIZATION

AR PHOTOGRAPHY, WHALE TREASURE, MAGIC PAINTING



www.v-studio.co

FUN BOX

Gooest Tech offers kids entertainment interactive solution and products for Funbox Sharjah, U.A.E., which includes floor, slide, trampoline projection, and wall projection games Magic Sea and Crazy Magic Ball.



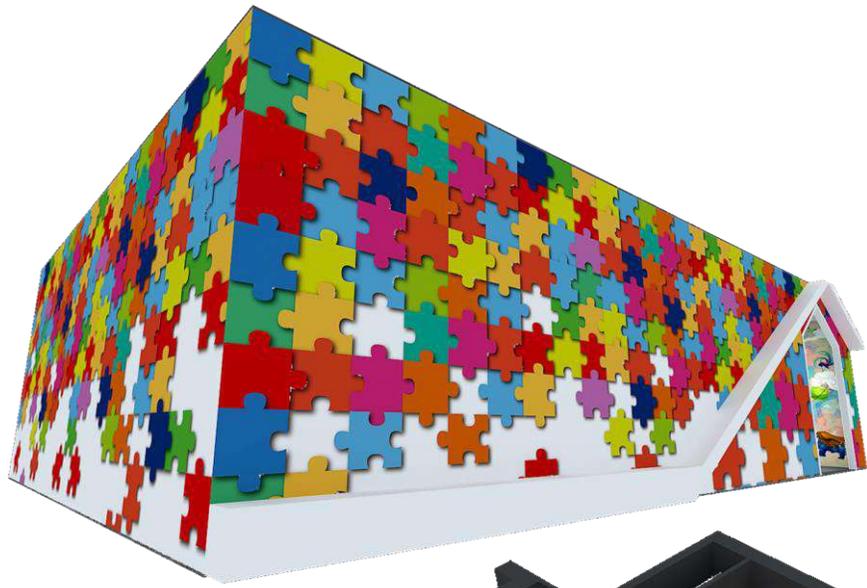
KIDS4FUN

Gooest Tech customized a new park for KidzFun Brasil with 7 most popular shadow interactive products! They are Crazy magic ball, Magic Sea, Virtual Beach, Fantasy Sand, Dynamic Ground, Dynamic Slide, Dynamic Trampoline. A new case was born for the Gooest international market!



SERVICES

让一切从运动开始



DESIGN & INSTALLATION

Free design

We offer free space design for our products to buyers after contracting and down payment.

Installation

Beside training, we offer cost effective installation, we only charge for a returned ticket from and back to China and technician lodging and accommodation at client's end. We ship and install our products **anywhere on the planet EARTH.**

Online technical support

Round the clock online support for all products software.



KIDS DORA

Interactive Games for Kids Play Areas & Theme Parks

 V-STUDIO



ONE STOP SOLUTION

1. 80-100sqm Kids Dora Solution
2. 100-200sqm Kids Dora Solution
3. 200-300sqm Kids Dora Solution

80-100sqm

Products: approx 5-6 games

Budget: 20000-25000 EURO

Age: 2-7 years old

Places: FEC, kids center, mall kids playground, sensory play center, special edutainment center, retail, hotel kids playroom.

Function: Central control system, easy maintenance



80-100 m²
Gooest Design



80-100sqm



80-100sqm



100-180sqm

Products: approx 6-8 games

Budget: 25000-35000 EURO

Age: 2-7 years old

Places: FEC, kids center, mall kids playground, sensory play center, special edutainment center, retail, hotel kids playroom, kids museum.

Function: Central control system, easy maintenance



100-180sqm



100-180sqm



100-180sqm



200-300sqm

Products: approx 8-10 games

Budget: 40000 - 45000 EURO

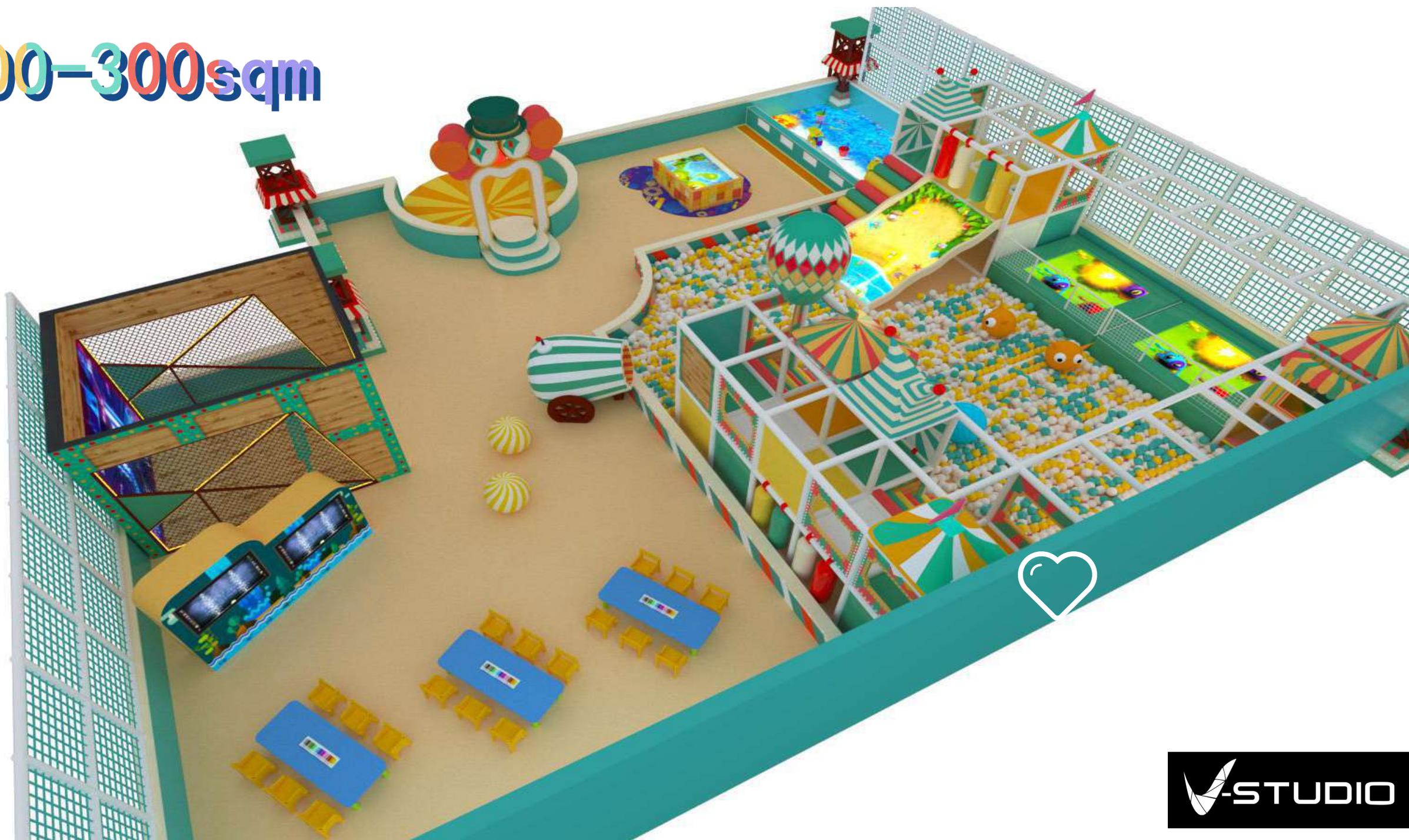
Age: 2-7 years old

Places: FEC, kids center, shopping mall kids playground, sensory play center, special edutainment center, kids museum, chain indoor park,

Function: Central control system, easy maintenance



200-300sqm



200-300sqm



200-300sqm

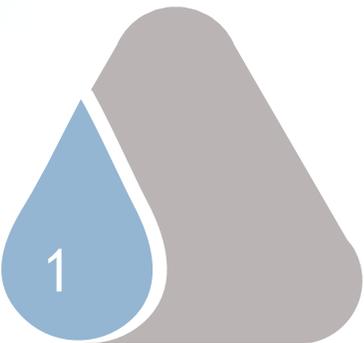




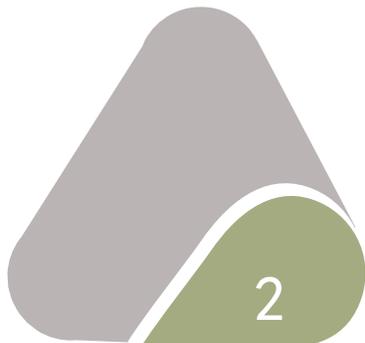
KIDS DORA

CENTRAL CONTROL SYSTEM

YOUR BEST OPERATION HELPER



EASY MAINTENANCE



FLEXIBLE OPERATION

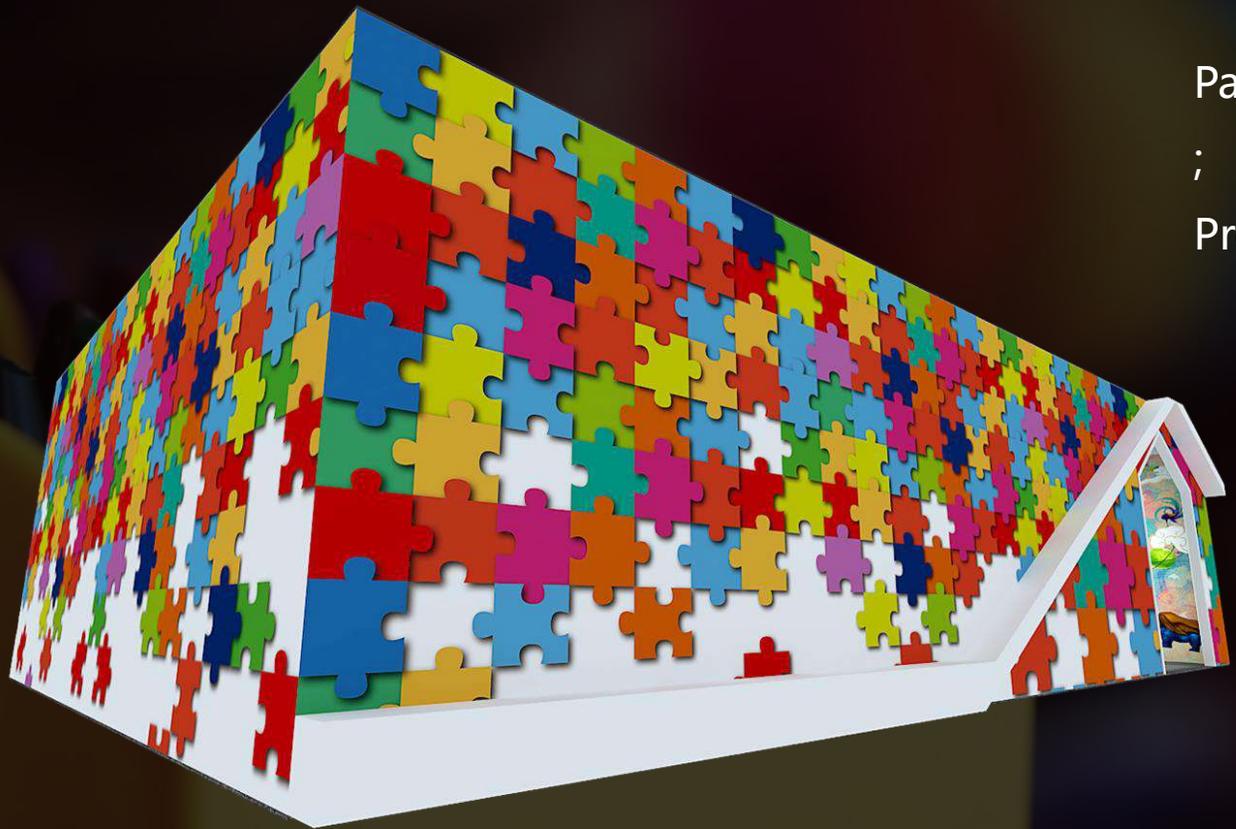


**MANAGEMENT COST
SAVING**



Planning and design (150 m²)

Park size: 150 m²
;
Products: 7 ;



Planning and design (150 m²)

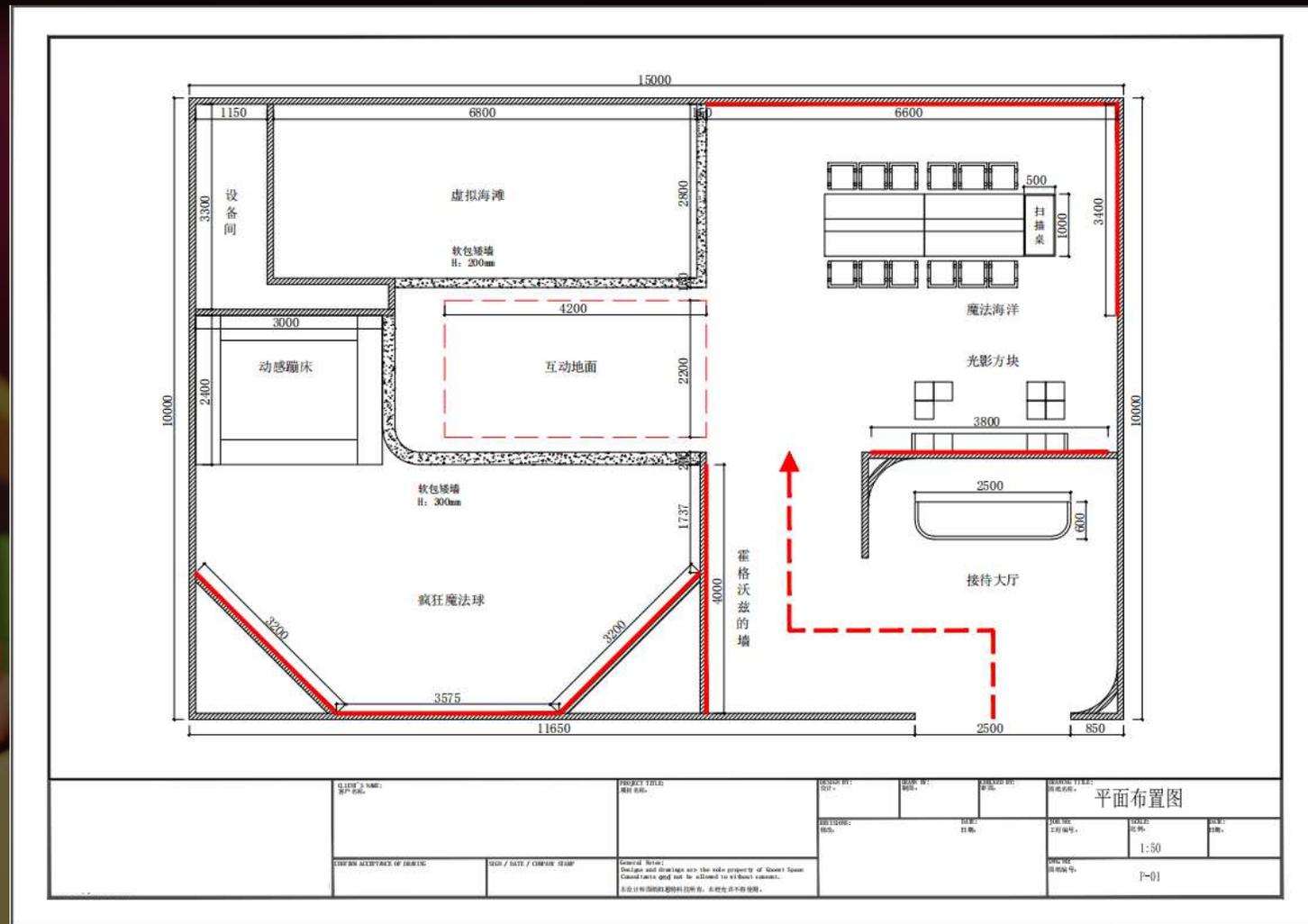


Effect diagram

Space diagram

Graphic planning(150 m²)

- Part1 : Magic Cube ;
- Part2 : Magic Sea ;
- Part3 : Hogwarts wall ;
- Part4 : Crazy Magic Ball ;
- Part5 : Dynamic Ground ;
- Part6 : Dynamic Trampoline ;
- Part7 : Virtual Beach ;



Planning and design(300 m²)



Star Bache

Place: Dezhou, Shandong ;

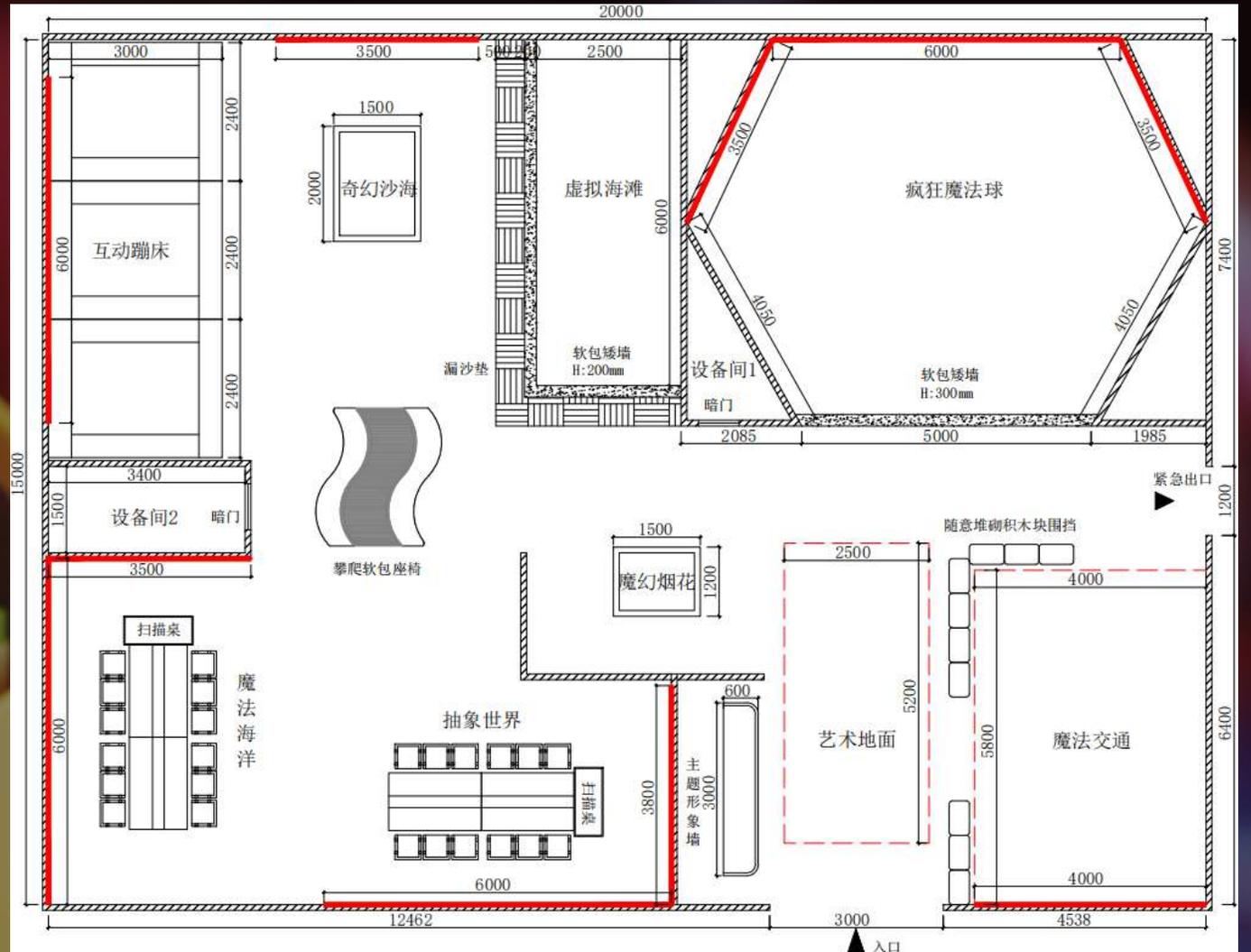
300m² Size: 300m² ;

Products: 5 ;

1. Dynamic Ground ;
2. Cartoon Magic Sea ;
3. Virtual Beach ;
4. Crazy Magic Ball ;
5. Dynamic Trampoline ;

Planning and design(300 m²)

- Part1 : Crazy Magic Ball ;
- Part2 : Magic Block ;
- Part3 : Artistic Ground ;
- Part4 : Virtual Beach ;
- Part5 : Magic Fireworks ;
- Part6 : Fantasy Sand ;
- Part7 : Climbing soft chair ;
- Part8 : Abstract World ;
- Part9 : Dynamic Trampoline ;
- Part10 : Magic Painting ;



7X24H SERVICE

We always adhere to the service idea "Your Interests, we Interested". It takes the lead in launching "7x24 warm heart online" multilingual after sales service which effectively improves customer satisfaction through timely response from engineers and regular return visits.



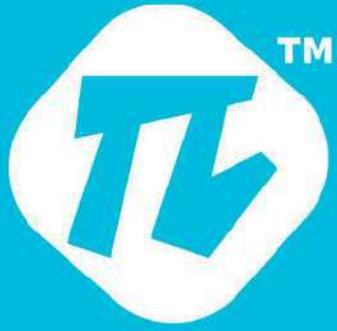
7X24 HOURS
SERVICE



1 HOUR
RESPONSE



REGULAR
CHECK



DIGITAL **SPORTS**

NEW DEMAND NEW GENERATION



SPORT



COMPETITION



ENTERTAINMENT



SOCIALIZATION



TRADITIONAL SPORT



PLAY AREA
LIMITATION



TIME
LIMITATION



SINGLE TYPE
EXPERIENCE



SAFETY
CONCERNS

DIGITAL SPORT



VARIOUS SCENES AND
EXPERIENCE FRIENDLY



HIGH AREA-EFFECTIVENESS
AND PLAYERS STICKNESS



LOCKING NEW GENERATION
CLIENTS



SELF-DEVELOPMENT

GLOBAL VISION



FUN FOR SPORTS

Digital π sports is a cutting-edge brand that redefines sports play with digital technology and light and shadow technology. It always adheres to global vision, independent innovation, and is committed to creating a multi format comprehensive sports space with full scene, full interaction and full immersion of "sports + competition + entertainment + social".



APPLICATION SCENARIOS MULTI-INDUSTRY



SPORT CENTER



TRAMPOLINE
PARK



FITNESS CENTER



FEC



RESIDENTIAL PUBLIC
ZONE



E-SPORT



HOME PARTY



AR/VR CENTER



BAR



SPORT BRAND SHOP



THEME PARK



HOTELS

INTERACTION EMPOWERS NEW SPORT





PRODUCT CATEGORY

ATHLETIC



ARCHERY



CURLING



SOCCER



HANDBALL



SQUASH

LEISURE



BILLIARDS



POSE



SLINGSHOT





ARCHERY



INTRODUCTIONS

Archery is based on the basic form of traditional archery, using digital new media technology to create a real scene with great visual impact, allowing users to participate in it, bringing a multi-sensory immersive experience. Indoor and outdoor scenes, simulating weather resistance (wind, rain, etc.), which improves the playability and challenge.

Incorporating animation transition effects and simulating real archery sound effects, the game offer users strong sensory impact and realistic experience.

ARCHERY

TRAINING MODE

Experience time:15 mins



Pick up bow and arrow, switch between multiple scenes, exercise archery skills, hone your will, the new generation of bow and arrow king is you!

COMPETITION MODE

Experience time:15 mins



Dual mode, play with friends and conquer the influence from wind and rain, improve archery skill and compete with each other who is the winner.

HOW TO PLAY



Select mode on touch screen

TRAINING MODE

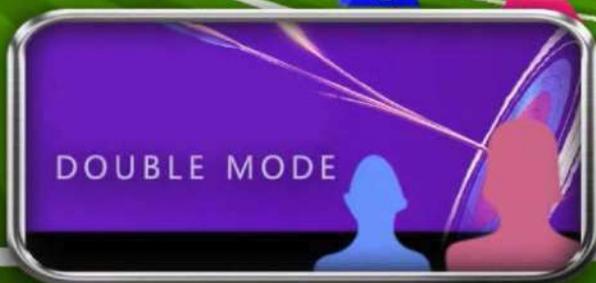
COMPETITION MODE



Follow the game guidance to pick up the bow & arrow to shoot



Hit a higher number of rings within the specified time to get a higher score



Product Composition

Software	Gooest Archery.V 1.0
Controller	Computer
Projector	SD Engineering Laser Projector
Sensor	Customized Sensor set
Fittings	Strike Screen, cablings, Archery, arrows hangers etc
Touch Screen	Touch Screen
Recommended venue size	4m (W) *5m (D) *3.5m (H)



CURLING



1

CURLING CLUB
OUT

CURLING CLUB

1.7m

BRAKE

SPEED





INTRODUCTIONS

Curling Club game based on traditional curling, adopt digital technology, simulating the Beijing Winter Olympic with scoring system, which allow players to understand and love the sport.

Through HDRP technology realize high definition image and immersive image. Simulating the curling crashing and stand spectators sound effect. Simulating the tense competition environment, strong sensory experience.

CURLING CLUB

TRAINING MODE

Experience time:15 mins



Training Mode is single player mode, each stage has different target score to enter the next challenge.

Three challenges and four chances for throwing.

COMPETITION MODE

Experience time:15 mins



Competition Mode is dual-player mode which separate into red and blue teams.

Four rounds , if even , the game will enter into an overtime .

HOW TO PLAY



Select mode on touch screen

TRAINING MODE

COMPETITION MODE



Throw the curling within limited time



press the button and correctify the curling direction



More near to the center, higher score you will win





Product Composition

Software	Gooest Curling.V 1.0
Controller	Computer
Projector	SD Engineering Laser Projector
Sensor	Customized Sensor set
Fittings	Control Panel, Curling play platform, Hangers, Cables
Touch Screen	Touch Screen
Recommended venue size	3.8m (W) *5m (D) *3.5m (H)





FOOT BALL



INTRODUCTIONS

The decisive battle on the green field is based on the original rules of football, using digital new media technology to restore the real tense game environment, using the most representative penalty and free kick as the challenge mode.

Game combined with a realistic stadium environment, ensure that the experienter is immersed in the real center of the stadium and enjoy the cheers when you score.

FOOTBALL

PENALTY KICK MODE

Experience time:15 mins



At the most suffocating moment on the green field, have a wonderful penalty shootout with your opponents and become the champion of the game!

FREE KICK MODE

Experience time:15 mins



Long-distance free kick is the most beautiful one on the green field. It's time to show your superb football skill in front of the fans!

HOW TO PLAY



Select mode on touch screen

PENALTY MODE

FREE KICK MODE



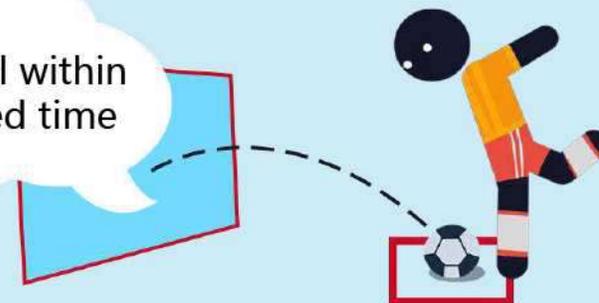
32 km/h

46 km/h

Place the football in the square sensory area



Score a goal within the specified time



Product Composition

Software	Goest Football.V 1.0
Controller	Computer
Projector	SD Engineering Laser Projector
Sensor	Customized Sensor set
Fittings	Strike Screen, cablings, hangers football etc
Touch Screen	Touch Screen .
Recommended venue size	4m (W) *5m (D) *3.5m (H)





HANDBALL



INTRODUCTIONS

Handball legends are based on the basic characteristics of handball, adopting digital new media technology and cyberpunk style scene which make the product more vitality and adapt to a wide range of age groups.

It supports three modes of single player entry, two-person competition, and collaboration, which meets the needs of more players to play games on the same screen, and enhances the interactivity and social attributes of the product. Different from traditional handball, which only has shooting methods, it adds more passing challenges in line with team sports and greatly increases the playability of the game.

HANDBALL

PASS MODE

Experience time:15 mins



Single player mode, complete the challenge within the specified time, and shoot successfully.

COOPERATIVE

Experience time:15 mins



Multiplayer cooperative gameplay, multiple hit points appear in the round at the same time, the team needs a quick response, and the team level is determined based on the settlement score.

COMPETITIVE

Experience time:15 mins



The two-player turn-based competitive game play is the first to complete 13 successful passes/a party wins in a shorter time.



Select mode on touch screen

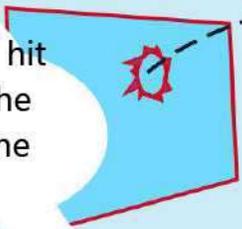
PASS MODE

COMPETITION MODE

COOPERATION MODE



Hold the handball and hit the passing point in the screen according to the prompt



Complete more tasks within the specified time to get a higher score





Product Composition

Software	Gooest HandBall.V 1.0
Controller	Computer
Projector	SD Engineering Laser Projector
Sensor	Customized Sensor Set
Fittings	Strike Screen, cablings, hangers handball etc
Touch Screen	Touch Screen
Recommended venue size	4m (W) *5m (D) *3.5m (H)





SQUASH



INTRODUCTIONS

Game is developed based on the basic rules of flash squash, use light and shadow interaction, special effects and background music to bring the exciting atmosphere into the next level.

Available for multiple players participating at the same time, the game has three modes, practice, decompression and leisure mode.

SQUASH

PRACTICE MODE

Experience time:15 mins



Hit the three-dimensional Rubik's Cube moving forward in the screen and strive to get higher points!

LEISURE MODE

Experience time:15 mins



Hit the numbers on the roulette, strategically hit bigger points, and get high scores within a limited time!

DECOMPRESSION MODE

Experience time:15 mins



Hit the bricks in the same color area to get high scores, and let the brain think about the next place at a high speed while pitching the ball quickly! The dual release of intelligence and physical strength!

HOW TO PLAY



Select mode
on touch
screen

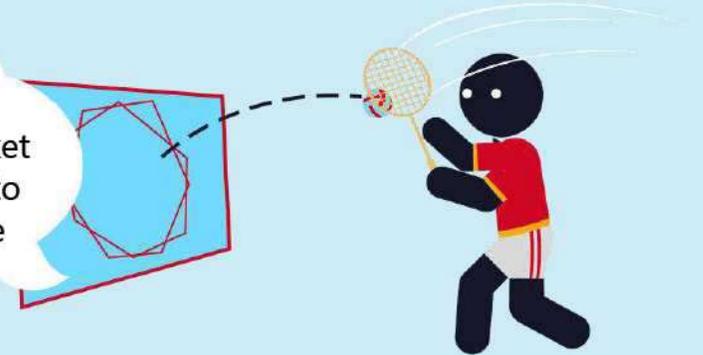
PRACTICE MODE

DECOMPRESSION
MODE

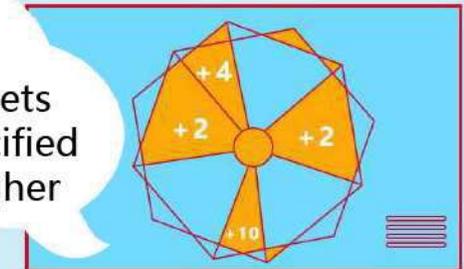
LEISURE MODE



According to the
prompt, use the racket
Hit the squash ball to
the wall and hit the
target



Hit more targets
within the specified
time Get a higher
score





Product Composition

Software	Gooest Squash.V 1.0
Controller	computer
Projector	SD Engineering Laser Projector
Sensor	Customized Sensor Set
Fittings	Strike Screen, cabling, hangers, squash, squash racket etc
Touch Screen	Touch Screen
Recommended venue size	4m (W) *7m (D) *3.5m (H)





BILLIARDS



INTRODUCTIONS

Based on the traditional billiard game mode, Magic Billiards uses digital new media technology to create a brand-new interactive light and shadow effects.

The game offers billiards lovers more fun with strong visual effects and amazing participation experience. 5 scenes available for players to choose.

BILLIARDS



Mystery Cube

Outside the star field, there are unknown mysterious symbols floating.



Pixel Grid

Little pixels, retro charm from the millennium.



Blaze

The scattered petals are burning like fire, with a beautiful romantic atmosphere.



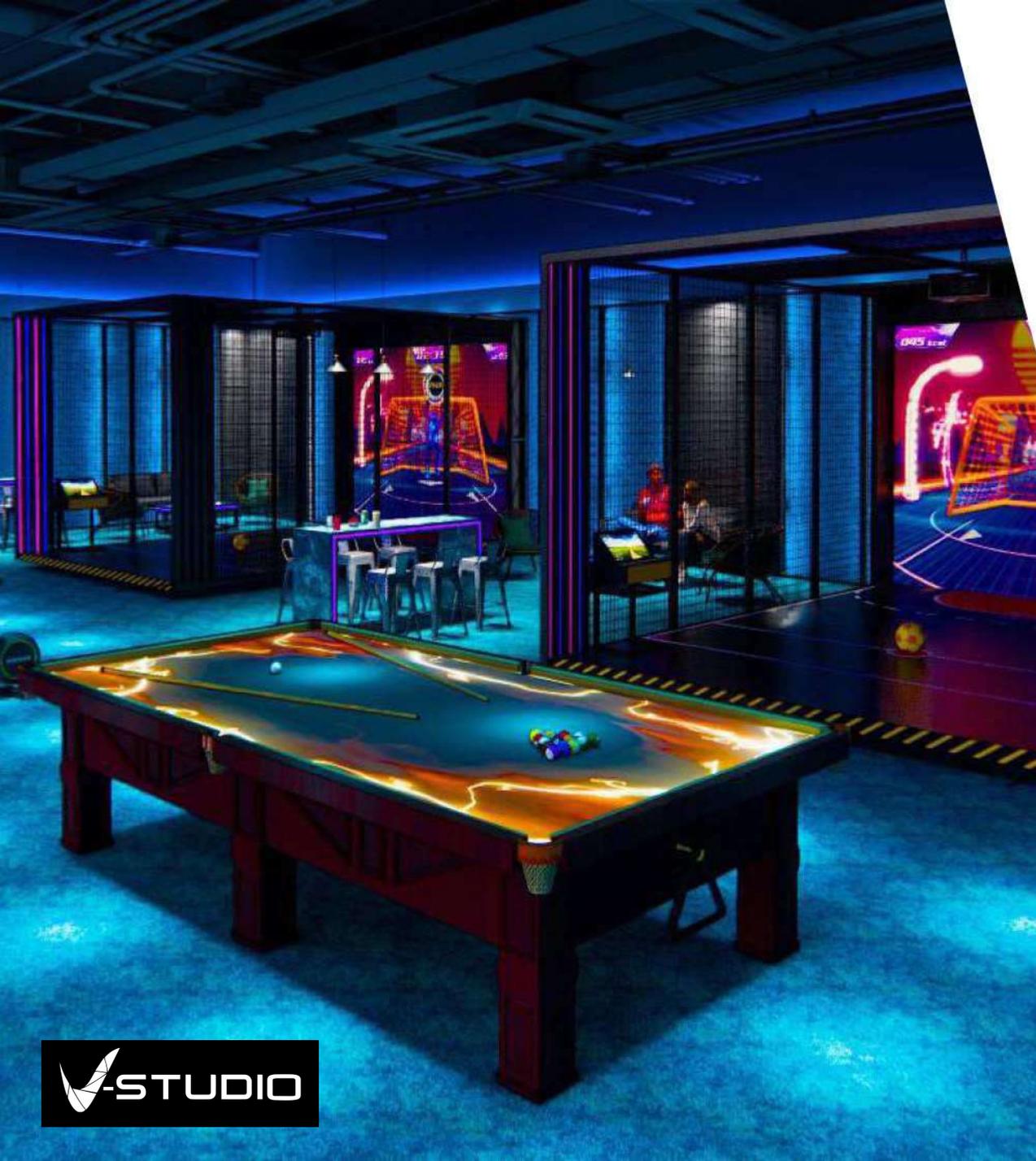
Interstellar Pop

Meteor is like rain, make a sincere wish that belongs only to you.



Future

Technological exploration take a look at the near future like science fiction!



Product Composition

Software

Gooest BilliardsV 1.0

Controller

Computer

Projector

SD Engineering Laser Projector

Sensor

Customized Sensor Set

Fittings

cablings, hangers, pool table etc

Score



050P

DYNAMIC POSE

Next ▶



INTRODUCTIONS

The Dynamic Pose is derived from one entertainment game of a TV show. The physical wall is replaced by multimedia interaction, integrated with special effects and background music. Easy imitate motions but not easy to pass challenges which stimulates players to participate .

Two modes included , suitable for couples and friends to have fun together.

DYNAMIC POSE

ENTERTAINMENT MODE

Experience time:15 mins



The entertainment mode includes single, double, parent-child and other entertainment games, and scores are obtained based on the number of wallboards passed in a limited time!

CHALLENGE MODE

Experience time:15 mins



The extreme challenge is divided into single and double play, with a total of seven failure opportunities and more wallboards.

HOW TO PLAY



Select mode on touch screen

ENTERTAINMENT
MODE

CHALLENGE
MODE



Through more accurate imitating the prompt actions in the screen, continue to break through levels and complete more challenges.





Product Composition

Software	Goost Dynamic styling.V 1.0
Controller	Computer
Projector	SD Engineering Laser Projector
Sensor	Customized Sensor Set
Fittings	cablings, hangers
Touch Screen	Touch Screen
Recommended Venue Size	4m (W) *7m (D) *3.5m (H)





SLING SHOT



INTRODUCTIONS

Sling Shot based on target hitting , sportainment with physically props and digital technology.

The prop can sense the direction and tensile force which will give different interactive response when hitting various materials targets and elements.

Simple but high frequency interactive tempo gives player an enjoyable and decompressed experience.

Virtual and Reality combined , splendid visual and audio experience highly revive the sling shot experience.

SLING SHOT

SINGLE PLAYER CHALLENGE MODE



Three challenges, higher stage with more difficulties settings. After three challenges, you will have a total score.

DUAL-PLAYER COMPETITIVE MODE



Four rounds, the winner is who wins more scores , which means hit more difficult targets.

HOW TO PLAY

CRAZY SLINGSHOT



Select mode with the sling shot

单人闯关模式
双人竞技模式



hit target with ball



try to win more scores within limited time

00:30



Product Composition

Software	Gooest Slingshot.V 1.0
Controller	Computer
Projector	SD Engineering Laser Projector
Sensor	Customized Sensor Set
Fittings	Hagers and Cables
Touch Screen	Touch Screen
Recommended Venue Size	4.2m (W) *7m (D) *3.5m (H)





Ver1.0 Product Intro //





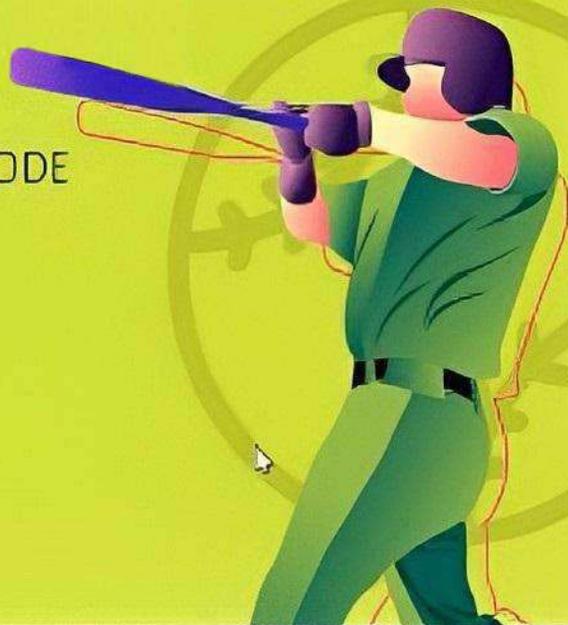
ID:000001

PLAYER 1

Hit the ball out of the field, all the players on base will return to home plate



TRAINING MODE



VERSUS MODE



START GAME

BACK

PRODUCT MODEL



Training Model

Single player game mode, each fixed serve 12 balls (baseball hall standard fee), by hitting the ball to get batting points.



Versus Mode

Versus game mode, the real stadium rules, the offensive player hit the ball in the hit cage, the defender operates the defense at the touch screen, each of which has three outcomes (three consecutive times without playing the ball consumption of a game), the output number is offensive and defensive for fight and defenseExchange, judge the victory according to the final score.

Training Mode Operation Process

LOGO



Mode Choice



Game Data



Game Score





Versus Mode Operation Process

LOGO



Mode Choice



Game Data



Game Score





PRODUCT COMPOSITION



PRODUCT COMPOSITION

Software	BaseBallV1.0.5.220609
Controller	PC
Projector	Singal Projector- standard
Sensor	High-speed Infrared Camera
Area	38.4-48m ²
	Width 4.8m
	Depth 8-10m

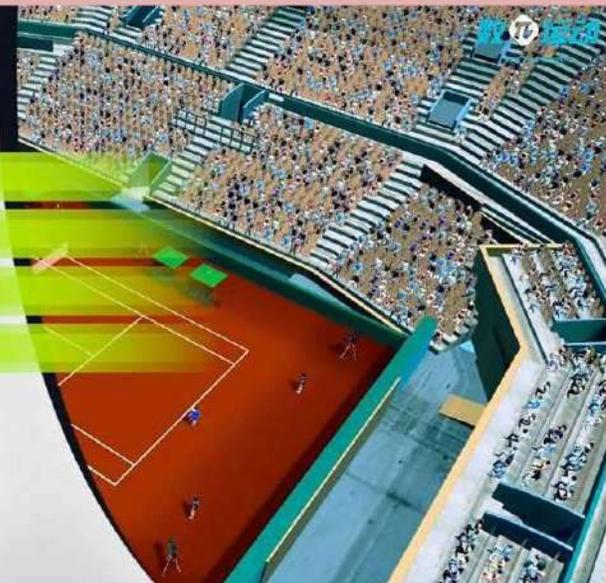


Ver1.0 Product Intro //



ROLAND GARROS PARIS

天气/Weather 晴天
温度/Temperature 28°C
风速/Wind Speed 6Km/h
风向/Wind Direction Northeast



玩家先手



Ver1.0 Product Intro //





D.S.PARK

DIGITAL AMUSEMENT PARK

— SPORTS —

ONE STOP SOLUTION





500 SQM

Digital Sport 90%

E Sport 5%

Others 5%





Digital Sport 75%

Soft Play 10%

E Sport 10%

Other 5%



CASES





KT COMPETITION

📍 (Beijing)





FLYING BAR SPORTS PARK

📍 (Changsha)





AFTER-SALES SERVICE AND WARRANTY



7X24H



1H RESPOND



BUG SHOOTING



REGULAR
CHECK